



23294

60-in-1 Retro Arcade Games Machine



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Specification

Product Description

There's nothing like a classic 80's arcade game bringing back good memories.

The 60-in-1 Retro Arcade Games Machine is the perfect addition to any bar, games room or arcade. Up to two players can enjoy the 60 classic arcade video games, such as Pac-Man, Donkey Kong, Galaga and Space Invaders, on a high quality, robust tempered glass topped cabinet.

This games console has a high resolution display with eye catching details and an interactive stereo sound system.

The machine has been designed for both private and public use, working in freeplay mode and as a coin operated arcade games machine. The coin mechanism can be activated and set for use with most coins.

We understand this is an exciting new purchase but please familiarise yourself with the instruction manual before using the arcade games machine.

Monster Guarantee

If you wish to return a product in perfect working order, we provide a 30 day returns policy as long as the item is unopened and in a resalable condition.

A 12 month warranty applies to all of our electrical products, we will cover labour, parts and delivery charges. Our policy is to try and fix the item before arranging an exchange or refund. For full terms and conditions contact our Support department via the details on the Contact page.

Specification

Technical Information

19" Colour LCD Screen

Voltage: 230V

Power: 100W

UK 13A 3 Pin Plug

Product Specifics

Size: 64.5cm x 93cm x 73cm (WxDxH)

Weight: 50kg

Material: Melamine coated MDF with 6mm toughened tempered glass top to EU and British Safety Standards.

Full Games List

Pac-Man Series

- Pac-Man
- Pac-Man (Fast Mode)
- Pac-Man Plus
- Pac-Man Plus (Fast Mode)
- Jr. Pac-Man
- Jr. Pac-Man (Fast Mode)
- Ms Pac-Man
- Ms. Pac-Man (Fast Mode)
- Super Pac-Man

Donkey Kong Series

- Donkey Kong
- Donkey Kong Junior
- Donkey Kong 3

Galaga Series

- Galaga
- Galaga (Fast Fire Mode)
- Galaga 3

- 1942
- 1943
- 1943 Kai
- Amidar
- Arkanoid
- Bomb Jack
- Burger Time
- Congo Bongo
- Crush
- Dig Dug
- Dig Dug 2
- Frogger
- Galaxian
- Gun Smoke
- Centipede
- Gyruss
- Hustler
- Jumping Jack
- Juno First
- King & Balloon
- Ladybug
- Mappy
- Millipede

- Moon Cresta
- Mr. Do
- Mr. Do's Castle
- New Rally X
- Pengo
- Phoenix
- Pinball Action
- Pleiades
- Pooyan
- Qix
- Scramble
- Shao-Lin's Road
- Space Invaders
- Space Panic
- Super Breakout
- Super Cobra
- Tank Battalion
- The End
- Time Pilot
- Van-Van Car
- Video Pinball
- Xevious
- Zaxxon

User Guide

Product Features

- 1) Screen (covered by a tempered glass top)
- 2) Player Control Panel
- 3) On/Off Switch & Power Cable
- 4) Coin Mechanism
- 5) Coin Collector (Open the panel underneath the access panel)
- 6) Access Panel



User Guide

Control Panel

- 1) Joystick
- 2) Start
- 3) A
- 4) B
- 5) C

There are two control panels, one at either end of the arcade machine.



User Guide

Operation Instructions

Carefully remove the packaging and plug in the unit.

Flip the ON/OFF switch to turn the unit on. The game will go through a test mode and test all 60 games. This should take less than one minute. Once complete, the game screen will appear.

1) Playing a game:

Free Mode: Move the Joystick through the 10 pages of games. Use the **Joystick** to highlight a game and press **Start** to play.

Coin Mode: You must insert a coin to gain credit. Move the **Joystick** through the 10 pages of games. Use the **Joystick** to highlight the game and press **Start** to play.

Your Arcade Games Machine will arrive already set up in 'Freeplay' mode.

2) Programming the unit:

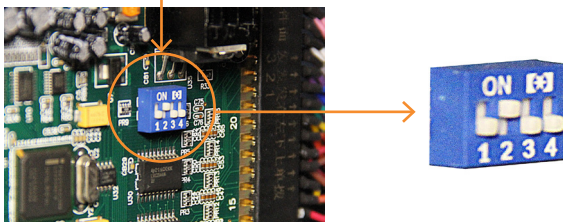
Programming the unit involves changing the Settings, such as; Freeplay or Coin Mode, Display, Volume and Game Settings.

To access the System Set Up mode, follow the instructions below:

A) Make sure the unit is turned off.

B) Use the key provided to open the Access Panel.

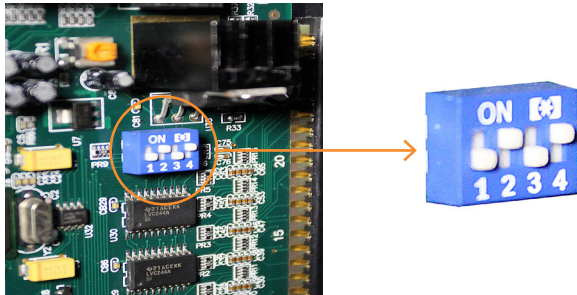
C) Inside the Access Panel, you will see a small blue panel. This is the Dip-switch.



User Guide

Operation Instructions

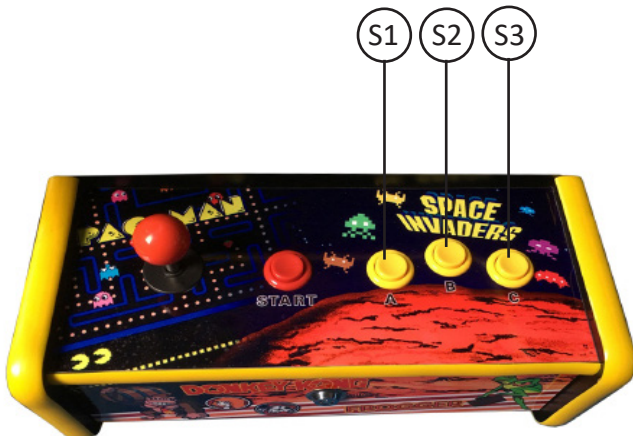
D) The Dipswitch consists of four switches. The second switch will already be up. Move the fourth switch up. Use the images below to help you.



E) Close the Access Panel and turn the unit back on.

The machine should now have entered the System Set Up mode.

When in Set Up mode, the control panel buttons **A**, **B** and **C**, become **S1**, **S2** and **S3**. You will use these buttons and the Joystick to navigate through the setup menus and options.



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Operation Instructions

PCB DIP SWITCH SETTINGS:

DIPSW3		1	2	3	4
Screen Orientation	Normal	OFF			
	Flip Screen	ON			
Display Mode (CRT)	CGA-15.75Khz		OFF		
	VGA-31.5Khz		ON		
High Score Saver	Disabled			OFF	
	Enabled			ON	
System Mode	Normal Mode				OFF
	Test Mode				ON

The above grid shows the physical position of the Dipswitch switches. The settings above will allow you to tune your screen size among other things.

For example, to have **High Score Saver** enabled, the user must have Dip-switch switches 2 and 3 in the upwards position, and 1 and 4 in a downwards position.

If the **High Score Saver** is enabled, you will be able to clear all previous high scores. To clear the high scores, enter the System Set Up mode and go to the High Score Saver Page. Press the **Start** button and **S1** to clear the scores.

NOTE: Some games have the capacity to store high scores as a Leaderboard. For example, if the user earns a High Score on Donkey Kong, the user must then input a three-letter name and the system will save this setting. Other games may have a simple high score at the top of the screen, with no name attributed and no visible leaderboard. There are some games that, in keeping with the nostalgic accuracy of this product, there is no high score element because the original did not have that feature either.

User Guide

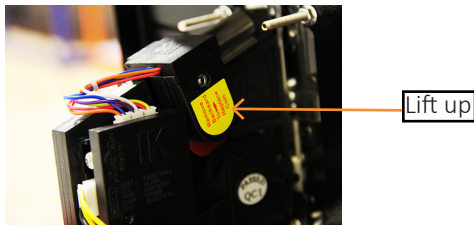
Operation Instructions

3) Saving your changes:

To save any changes you have made while in the System Set Up mode, press the **Start** button. 'Setup OK' will appear on the screen when your changes have been successfully saved.

4) Programming Coin Mode:

Before changing the settings within the setup mode, you will need to remove the token from inside the coin mechanism.



Place the coin you wish to use in the coin acceptor. This will program the machine to only accept that specific coin.

To change to Coin Mode, go on the System DIPSW Setup for Cabinet Settings and change the settings to:

Freeplay: No- ON
Yes- Off

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Operation Instructions

System DIPSW Setup for Cabinet Settings:

DIPSW2		1	2	3	4	5	6	7	8
Demo Music	Yes	OFF							
	No	ON							
Game Demo Sound	No		OFF						
	Yes		ON						
Free Play	No			OFF					
	Yes			ON					
Cabinet	Upright/1 control				OFF	OFF			
	Cocktail				ON	OFF			
	Upright/2 control				OFF	ON			
	Cocktail				ON	ON			
Trackball Orientation	Normal						OFF		
	Exchange X/Y						ON		
Trackball Signals	Normal							OFF	
	Exchange DIRCLK							ON	

NOTE: Remember that these are the physical positions of the switches on the Dipswitch.

System DIPSW Setup for Coin Operation Player 1:

DIPSW1		1	2	3	4	5	6	7	8
Coin 1	1 coin 1 credit	OFF	OFF	OFF	OFF				
	1 coin 2 credit	ON	OFF	OFF	OFF				
	1 coin 3 credit	OFF	ON	OFF	OFF				
	1 coin 4 credit	ON	ON	OFF	OFF				
	2 coin 1 credit	OFF	OFF	ON	OFF				
	2 coin 2 credit	ON	OFF	ON	OFF				
	2 coin 3 credit	OFF	ON	ON	OFF				
	2 coin 4 credit	ON	ON	ON	OFF				
	3 coin 1 credit	OFF	OFF	OFF	ON				
	3 coin 2 credit	ON	OFF	OFF	ON				
	3 coin 3 credit	OFF	ON	OFF	ON				
	3 coin 4 credit	ON	ON	OFF	ON				
	4 coin 1 credit	OFF	OFF	ON	ON				
	4 coin 2 credit	ON	OFF	ON	ON				
	4 coin 3 credit	OFF	ON	ON	ON				
	4 coin 4 credit	ON	ON	ON	ON				

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Operation Instructions

5) Programming the Games:

Using the Control Panel you will be able to look at each game's Set Up mode. You can change a number of things within each game, such as number of lives, difficulty and speed. Change these settings to suit your preferences, and remember to **save your changes**.

NOTE: Most of the games can be played in 1 Player Mode (1P) or 2 Player Mode (2P). To switch to 2P mode, in the Set Up mode, change 'Upright' to 'Cocktail'. When selecting a game from the main menu, press 'Start' with the secondary controller which will launch the game in 2P. If you do not press 'Start' with the secondary controller, the game will launch in 1P. Note that the secondary controller is the side closest to the Donkey Kong artwork.

6) Adjusting the Volume:

The Volume Adjustment page is located after the game's set up menus. You will have to scroll through the games to reach it. Press S2 and S3 to move backwards and forwards through the menus.

Once on the Volume Adjustment page you can use the Joystick to adjust the volume. Again, remember to **save your changes**.



7) Finished:

Once you have finished setting up, switch off the machine. Move the fourth switch on the **Dipswitch** back to its original position.

Leave the unit for 1 minute before turning it back on. The unit should now be back to Game Mode and you can continue playing, but with your new settings.

Troubleshooting

Resolution Guide

Please read through the guide below if you have any issues or faults with your device. The information covers and resolves the majority of frequently asked questions.

Q: There are parts missing from my order.

A: If there appears to be any part missing from your package contact our Customer Support team via the details on the Contact Us page within 7 days of receipt.

Q: The arcade machine will not turn on.

A: Check that you have the correct power supply, and that it is supplying the correct voltage. Check that that power cord plug has not become loose.

Q: There appears to be an electrical fault.

A: Do not touch or tamper with any of the wires or components. Repair or maintenance of the inside of the arcade machine should only be carried out by skilled technicians.

Q: The machine is not accepting coins.

A: Check that the machine is not in Freeplay mode. If it is still in Freeplay mode, you will need to change it to Coin mode. Make sure you are inserting the correct coin.

Q: The machine won't record my high scores.

A: Check that you have the correct Dipswitches turned on. This should be 2 and 3. And remember that some games do not keep high scores whilst others have full leaderboards of the top ten high scores-based on the original design of the game. Please contact our Customer Service department if you are having difficulty configuring your machine.

For all other issues please contact our Customer Support department via the details on the Contact page.

Safety Advice

Safe Working Practice

Please read through the safe working practice to ensure prevention of injury or damage to the device.

Do not use the machine if the adaptor wire is frayed or damaged.

When the device is not in use, ensure that the power plug is removed from the socket. This will prevent damage to the appliance through power surges.

Clean this product after every use and unplug the appliance from the wall whilst cleaning. Do not use abrasive substances to clean the tempered glass, as this could damage it.

Repair or maintenance of the inside of the machine should only be carried out by skilled technicians.

Tampering with the components and settings beyond what is required for set-up may void your warranty.

Do not operate the device in areas of high temperature or humidity as the machine may not function correctly.



Contact Us

Sales Department

For information regarding this device or other products from our Monster divisions please use the following details below.

Tel: 01347 878888

Email: hello@monstershop.co.uk

Support Department

For queries about this device, warranty, returns or reporting faults please use the following details below.

Tel: 01347 878887

Email: help@monstershop.co.uk

Website

To view our product range and fantastic offers in the Monster divisions please visit our website

www.monstershop.co.uk

Address

To visit our office Monster House and view our products, send postal correspondence or return items our address is provided below.

Monster House, Alan Farnaby Way, Sheriff Hutton
Industrial Estate, Sheriff Hutton, York YO60 6PG



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